

# The MusE Sequencer

Current Features and Plans for the Future

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### What is MusE?

- MIDI/Audio Sequencer application
- Look and Feel of Cubase/Cakewalk
- Classical approach: Tracks/Parts
- "Windows-conformant" UI (Cut/Copy/Paste, Drag&Drop etc)
- Linux only so far, works (at least) on ia32, amd64, ppc
- GPL project (of course!)



# Historical Summary

- Started off as pure Xlib program (19xx)
- Next evolution step: Tk script
  - + hand-crafted kernel driver (MIDI)
  - + OSS for output to audio cards
  - -> acceptable MIDI timing stability
- 2001: Switch to C++/Qt, ALSA
  - + libs for housekeeping (sndfile, JACK)
- Has ever grown wildly since then

### Features

- MIDI support (ALSA: internal/external)
- Sound through JACK (exclusively!)
- Synchronization (JACK Transport)
- Undo/Redo, "click or drag to select",....
- Editors: "Pianoroll", Drum editor
- MESS: Virtual instruments a la VST
- Mixer with inserts (LADSPA) and routing capabilities (Mixdown to file)
- FreeST (VST instruments in Linux)



### Weak Spots

- Development process sometimes furious -> hard to follow if you're no geek
- Documentation is still weak
  - -> more usage of Doxygen to improve?
  - -> Wiki is in place and shaping up now.
  - -> "Real" manual in planning now
- Overall stability (cvs version)

All of this is actively being worked on!



# Future Plans: User visible changes

- New look (sliders, buttons)
- Synchronisation with external MIDI devices
- Import function for old (0.6) songs (Script for conversion exists)
- Complete automation of all controllers
- DSSI support
- Stability?

# Future Plans: Developers visible changes

- Better modularisation:
  - -> "AWL" (audio widget library)
  - -> "AL" (audio library)
- Large rewrite of MIDI routing code (currently underway)
- Detaching MESS plugins from rest of MusE source tree
- Creation of a "demosong regression test suite" to improve on weak spots



### Conclusions

- 0.7 ("stable" branch) is really quite stable today
- Used for hobbyist productions
- Time to break it! 0.8 coming up with lotsa cool stuff™
- Volunteers needed: Documentation,
  Testing, Bug reporting, Developing
- Wanna join us?



### Links

MusE homepage:

http://www.muse-sequencer.org

• MusE Wiki (Tour, FAQ, Hall of Fame):

http://www.muse-sequencer.org/wiki/index.php/Main\_Page

• Muse-Score (mscore):

http://mscore.sourceforge.net

Sampler fodder:

http://www.hollowsun.com



# Questions?

If none: Go and MusE along! :-)

